

# Beyond Testing

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(with slides from Tillmann Rendel)

# The Central Question

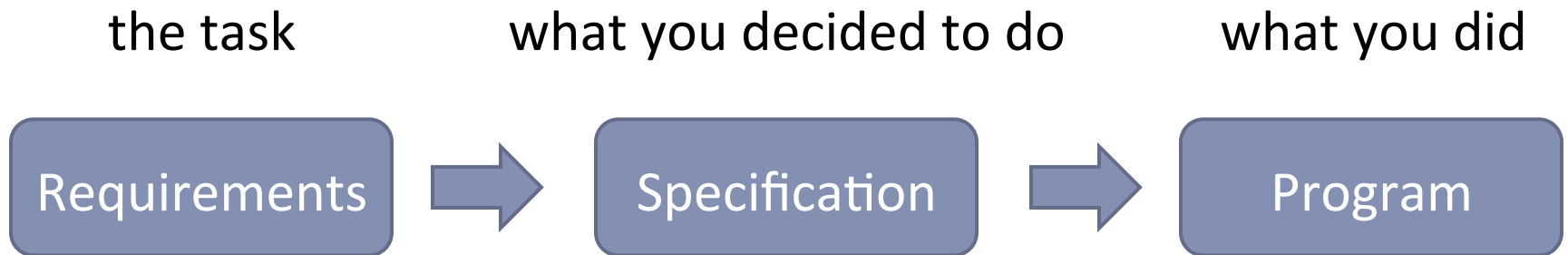
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**Is My Program Correct?**

# What Is Correct?

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- ▶ A correct program fullfills the specification.
- ▶ A correct specification reflects the requirements.



Source of Errors #1:

Specification does not reflect requirements.

Source of Errors #2:

Implementation does not fullfill specification.

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# Is My Program Correct?

- (Today, focus on correctness of programs, not specifications)

# Correctness is Undecidable

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## **Rice's Theorem:**

For any non-trivial property of partial functions, there is no general and effective method to decide whether an algorithm computes a partial function with that property

- ▶ By Rice's theorem, it is undecidable whether a program fulfills a specification.

# Correctness is Undecidable

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## Rice's Theorem:

For any non-trivial property of partial functions, there is no general and effective method to **decide** whether **an algorithm computes** a partial function with that property

- ▶ What do those words exactly mean?

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Without violating Rice's theorem, we can:

- ▶ Check syntactic properties of a program
  - ▶ “This program does not manipulate files, hence it cannot destroy disk data!”
- ▶ Try to check semantic properties, without *always deciding* them
  - ▶ We will get false positives, false negatives, or both.

# Approximate Correctness

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## Search For Errors

- ▶ Soundness
  - ▶ If an error is found, it is really an error
- ▶ Completeness
  - ▶ If no error is found, there is no error.

## Prove Correctness

- ▶ Soundness
  - ▶ If code is proven correct, it is really correct
- ▶ Completeness
  - ▶ If the code is not proven correct, there is an error.

by Rice's theorem, we can't be sound **and** complete



# How To Search For Errors

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## Run The Program

- ▶ **Testing**
  - ▶ Run the program once
- ▶ **Test case generation**
  - ▶ Run the program often
- ▶ **Debugging**
  - ▶ Watch the program running

## Don't Run The Program

- ▶ **FindBugs**
  - ▶ Look for bug patterns
- ▶ **Weak typing**

# How To Prove Correctness

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## „Run“ The Program

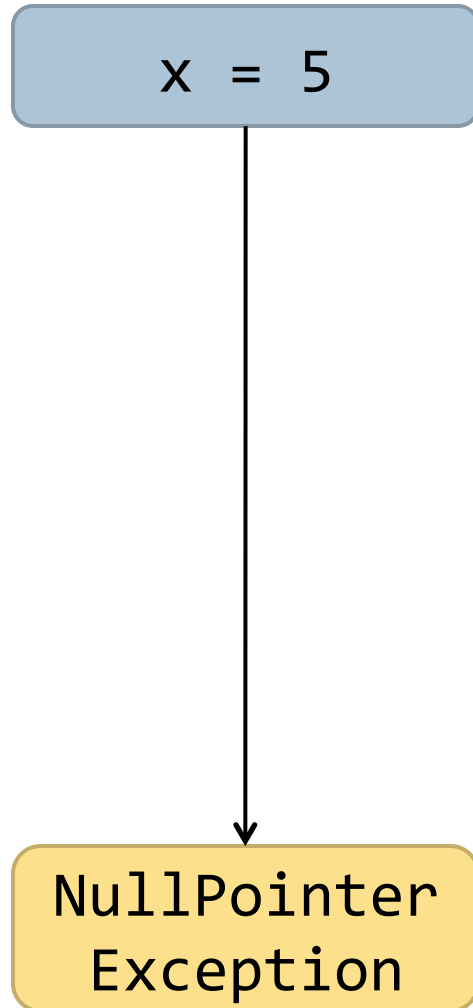
- ▶ Model Checking
  - ▶ Check **all** paths

## Don't Run The Program

- ▶ Static Analysis
- ▶ Strong Typing
- ▶ Theorem Proving
- ▶ Proof-Carrying Code
  - ▶ Attach proof to code
- ▶ Dependent Types
  - ▶ Specify correctness in types

# Testing

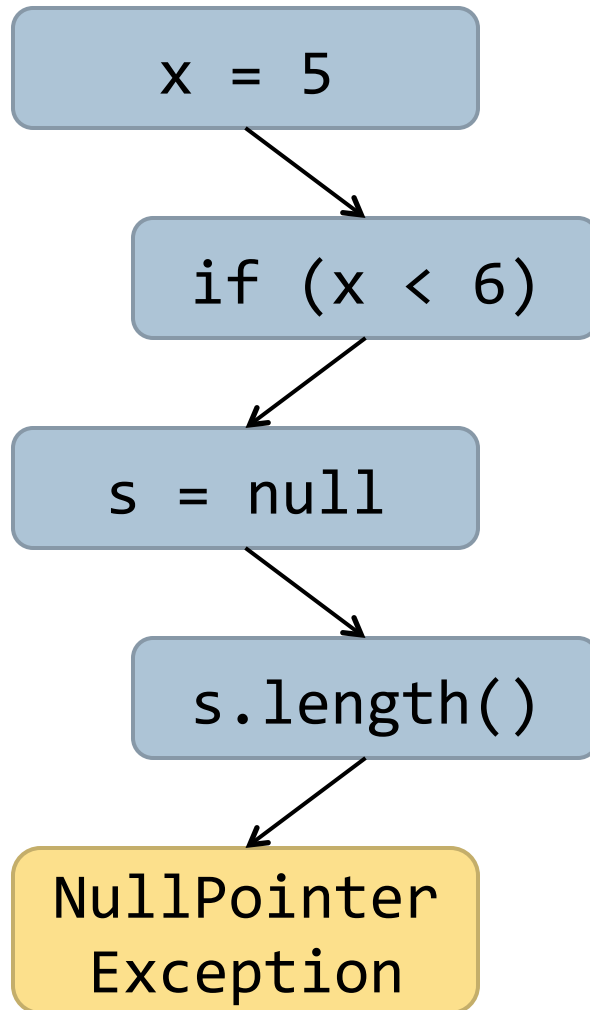
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- ▶ Run the program
- ▶ Inspect the result
  
- ▶ Sound
  - ▶ All found errors are real
- ▶ Incomplete
  - ▶ Can't find all errors
- ▶ A lot of work
  - ▶ Need to specify test cases

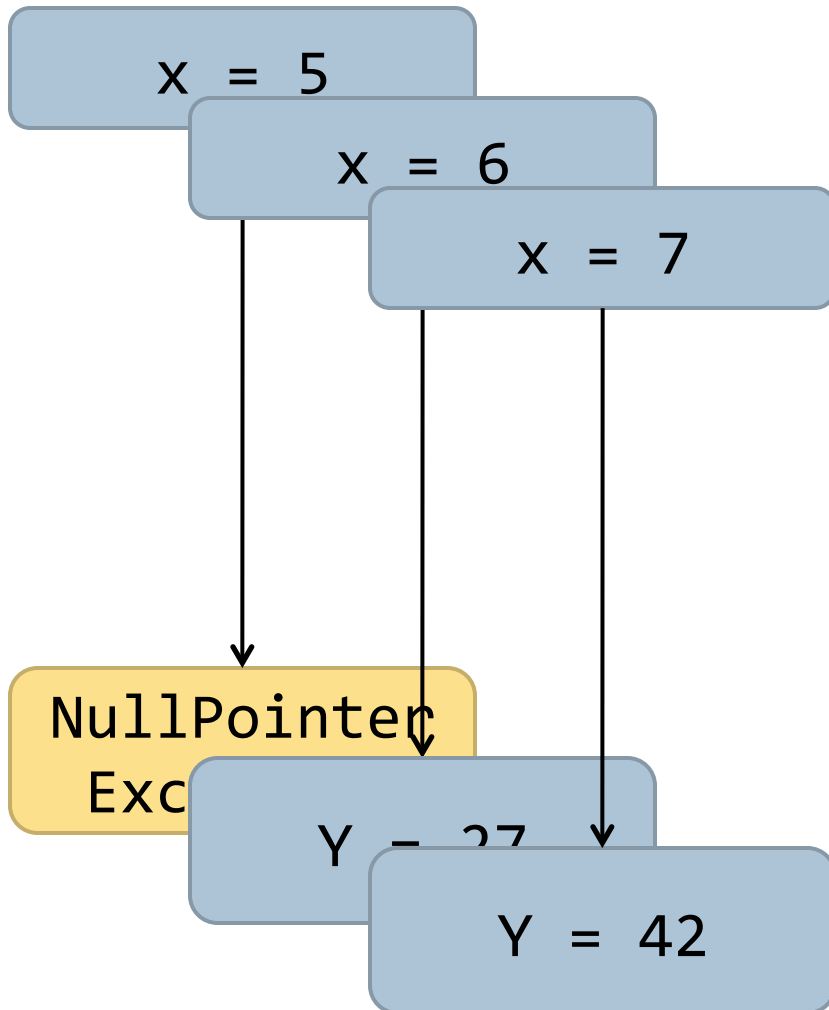
# Debugging

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- ▶ Watch the program run
- ▶ Inspect intermediate state
- ▶ Understand the problem
  
- ▶ Demo: Eclipse Debugger

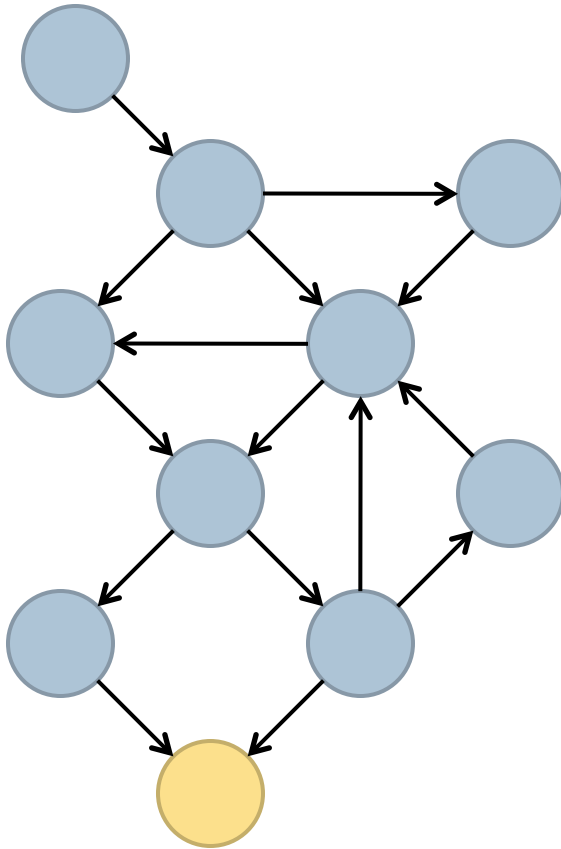
# Test Case Generation



- ▶ Generate many test cases
- ▶ Sound and Incomplete
  - ▶ Like testing
- ▶ Less Work
  - ▶ Get test cases generated
- ▶ Do we generate good test cases, or are they all trivial?
- ▶ Demo: ScalaCheck

# Model Checking

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- ▶ Explore the state space
- ▶ Sound
  - ▶ All errors are real.
- ▶ Complete
  - ▶ All paths explored.
- ▶ Problem
  - ▶ State space too big, maybe even infinite
- ▶ Demo: Java Pathfinder

# Static Analysis

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- ▶ **Analyze source code**  
(without running the program)
- ▶ **Sound**
  - ▶ Results describe runtime behavior correctly
- ▶ **Incomplete**
  - ▶ Not all runtime behavior can be predicted
- ▶ **Example: FindBugs**